



STAR CRUSADER

**RAPID
COCKPIT
CONTROL
REFERENCE**

DISTRIBUTED BY

GAMETEK

THRUST (keyboard controls)

Zero power	.0
1/3 power	.1
2/3 power	.2
Full power	.3
Match target speed	.4
Decrease power by one	-
Increase power by one	+
<i>Joystick: Up/back with #2 joystick button depressed</i>	

COMBAT CONTROLS

Nearest target	.E or Shift+T
Lock on target (in crosshairs)	.L
Toggle through targets	.T
Fire active weapon	.<spacebar>
Previous target	.Alt+T
Toggle through allies	.A
Previous ally	.Alt+A
Overcharge shields	.Shift+S
Insult opponent	.I
Nearest ally	.Shift+A
Toggle through weapons	.W
Fire "heavy" weapon	.<Enter>
Toggle through shields	.S
Fire active weapon	.#1 joystick button
<i>Roll left/right with #2 joystick button depressed</i>	
Activate/deactivate afterburner	.Tab
Overcharge lasers	.Shift+L

COCKPIT SYSTEMS

Left monitor on/off (some ships)	.Alt+1
Center monitor on/off (some ships)	.Alt+2
Right monitor on/off (some ships)	.Alt+3
Change left monitor function	.Shift+1
Change center monitor function	.Shift+2
Change right monitor function	.Shift+3
Toggle through left monitor functions	.7
Toggle through center monitor functions	.8
Toggle through right monitor functions	.9

MONITOR FUNCTIONS (Shift+(monitor #)to select then...)

Radar	.1
Trackcam	.2
Targeting sight	.3
Ship's shields	.4
Target's shields	.5
Ship's damage	.6
Target's damage	.7
Scanner	.8
Probe	.9
Stealth technology monitor	.0
Rear view	.Bksp or =
Communications window	.

NAVIGATIONAL CONTROLS

Access navigational controlsN
Move location on map(arrows)
Center on cursorRight click
Zoom in on mapX or >
Access functionsLeft click or type number
Center on player's shipC
Zoom out on mapZ or <

VIEWS

Main cockpit viewF1
Front view (outside cockpit)F2
Rear viewF3
Torpedo cameraF4
External view from ship to targetF5
External view from target to shipF6
External view over shipF7
External view over targetF8
Left viewShift <
Right viewShift >

OPTIONS

Toggle background texturesF9
Toggle Gouraud shadingF10
Toggle texture mapsF11
Toggle light source shadingF12
Toggle Phong shadingShift+F10

OTHER FUNCTIONS

Toggle stealth technology (intruder only)C
Toggle stealth battery charging (intruder only)B
Tractor beamR
Hyperjump back to base (from stationary position)J
Toggle radar modesAlt+R
Zoom in radar (grid mode only)Z
Zoom out radar (grid mode only)X
EjectCtrl+E

SPECIAL KEYS

Game options menu (in base)Esc
Pause game (in flight)P
Quit to DOSAlt+Q
Launch probe (intruder only)Alt+L
Initiate scan (intruder only)Ctrl+S
Toggle soundAlt+S
Toggle musicAlt+M

STAR CRUSADER

BASE KEYS

Go to simulator (in main hall)	.S
Go to briefing room (in main hall or computer room)	.B
Fly mission (in computer room)	.F
Pre-mission computer room	.C
Go to map room (in main hall)	.M
Replay full briefing (in briefing room)	.B
Access game options' menu	.Esc
Go to main hall (in map room)	.X

SPECIAL SIMULATOR KEYS

Resupplies ship	.Ctrl+R
Ultra-speed	.Page Up
Toggle invulnerability	.Shift+Tab

COMMUNICATIONS KEYS (to nearest available wingman)

Attack my target	.Alt+F2
Disable my target	.Alt+F3
Defend targeted/closest ally	.Alt+F5
Cover me	.Alt+F6
Rescue/Capture my target	.Alt+F8

COMMUNICATIONS KEYS (to targeted wingman)

Wingman return to base	.Alt+F1
Break off attack	.Alt+F7
Defend position	.Alt+F4



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